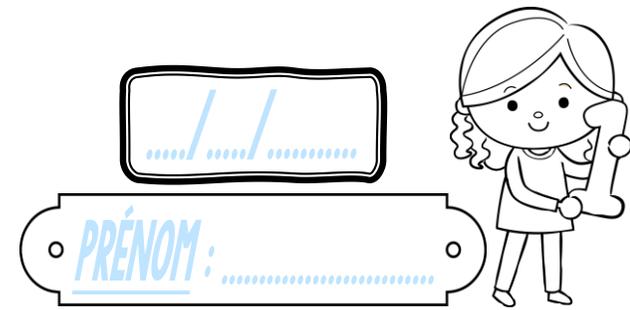
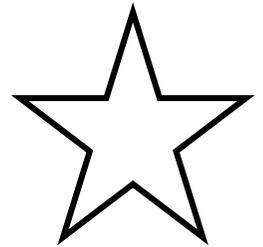
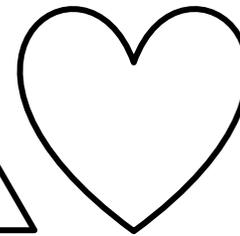
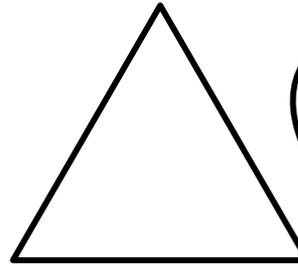
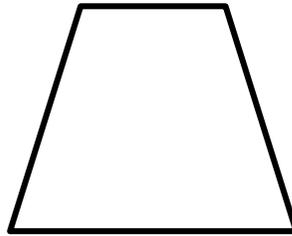
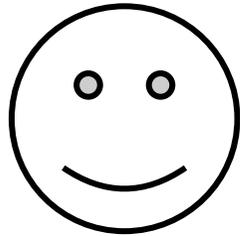


Geométrie

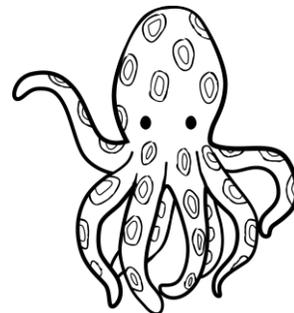
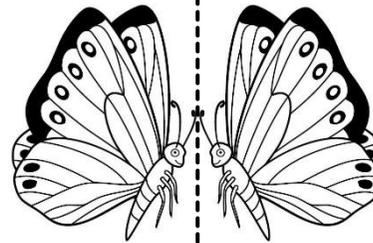
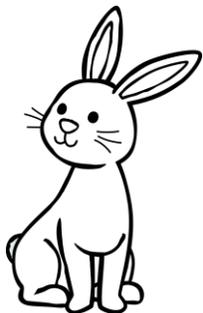
CMI



① Trace le(s) axe(s) de symétrie de ces figures.



② Les droites en pointillé servent-elles d'axes de symétrie ?



Oui Non

Oui Non

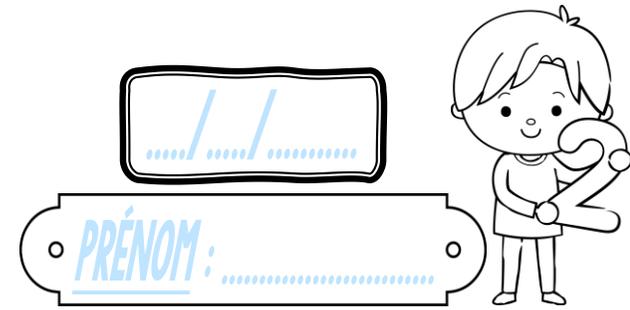
Oui Non

Oui Non

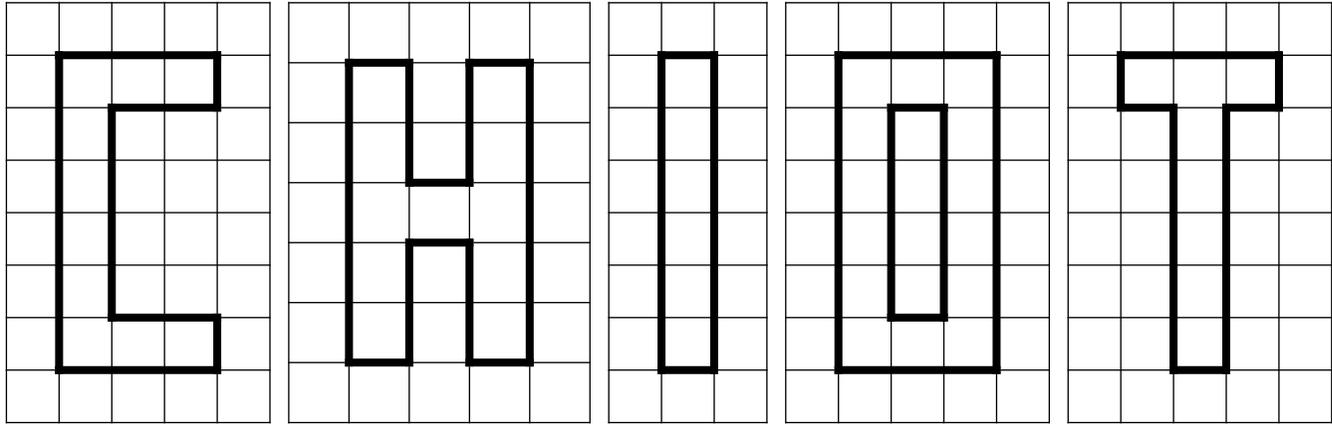
③ Dans ton cahier, trace un carré de 6 carreaux de côté, puis trace ses axes de symétrie.

Geométrie

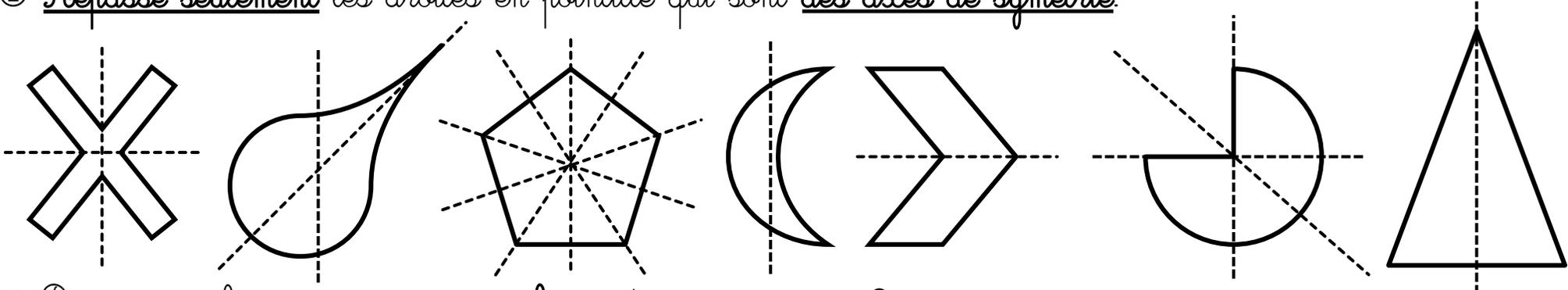
CMI



① Trace le(s) axe(s) de symétrie des lettres du mot « chiot ».



② Repasse seulement les droites en pointillé qui sont des axes de symétrie.

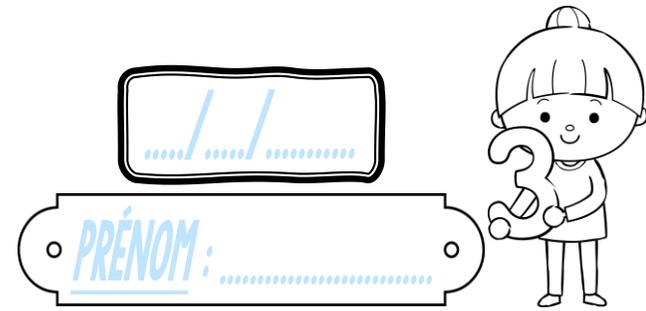


③ Dans ton cahier, trace un rectangle de 4 carreaux sur 8, puis trace ses axes de symétrie.

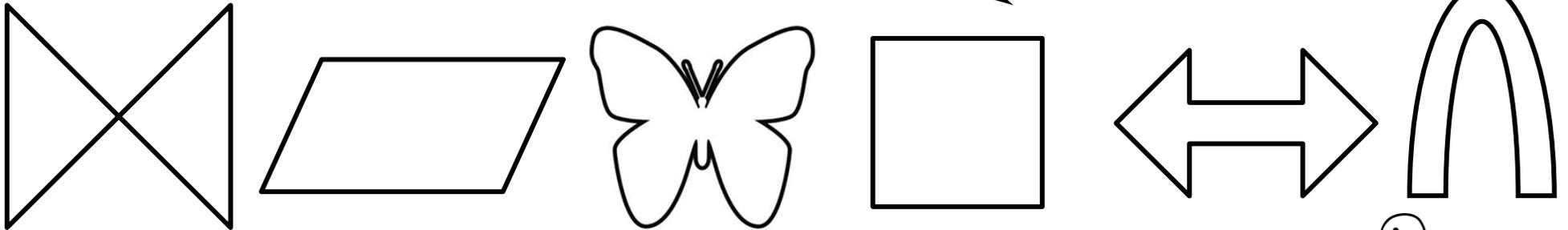
Geométrie

CMI

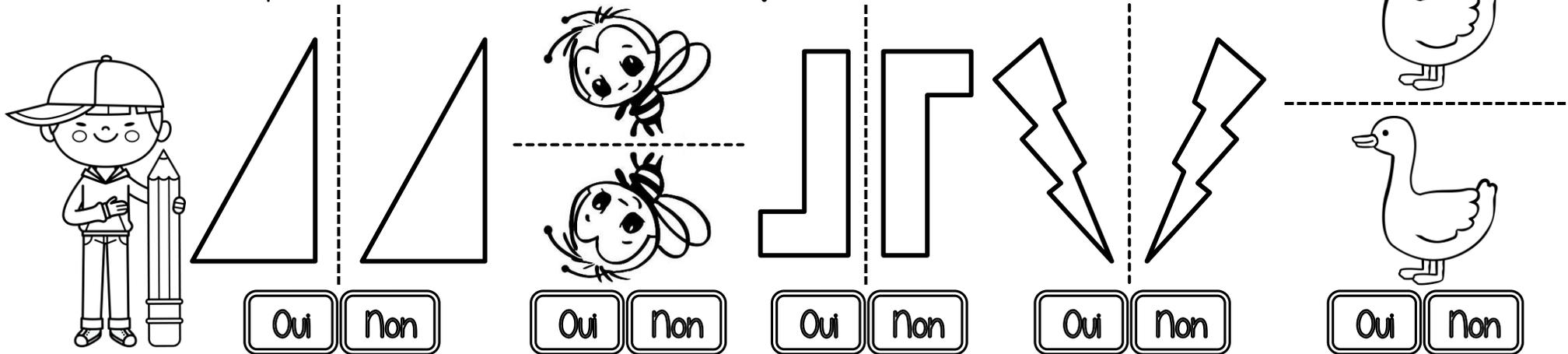
Colorie
l'intrus en bleu!



① Trace le(s) axe(s) de symétrie de ces figures.



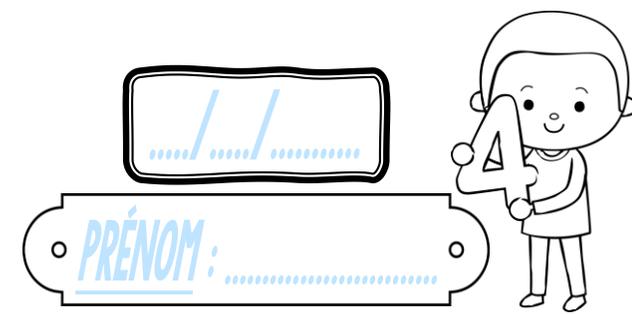
② Les droites en pointillé servent-elles d'axes de symétrie ?



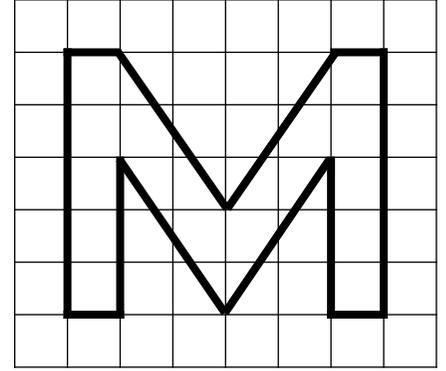
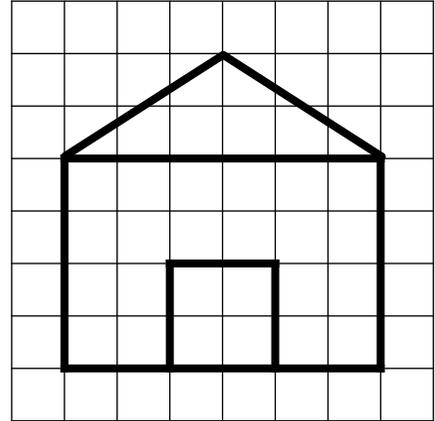
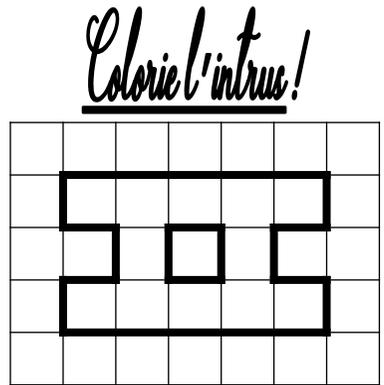
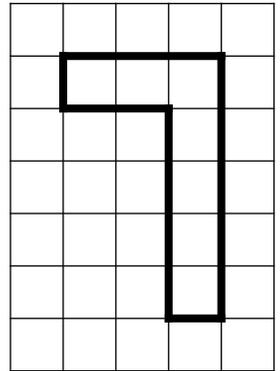
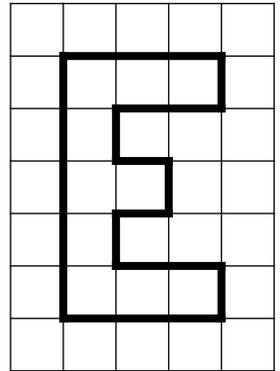
③ Dans ton cahier, trace un cercle de 4 cm de rayon, puis trace ses axes de symétrie.

Geométrie

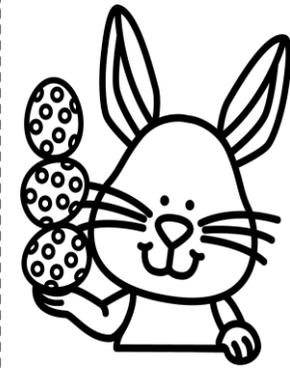
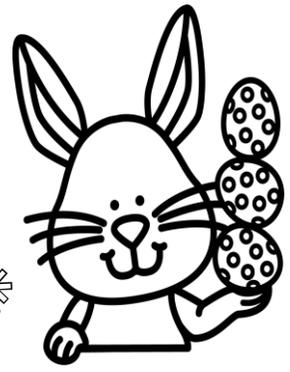
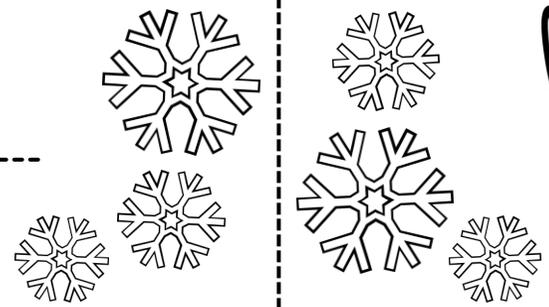
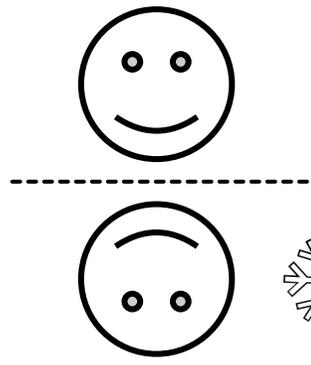
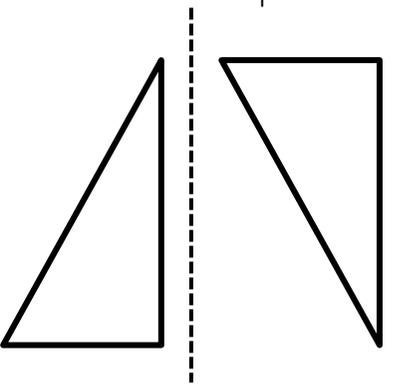
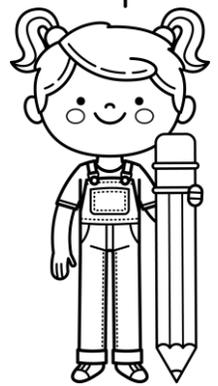
CMI



① Trace le(s) axe(s) de symétrie de ces figures.



② Repasse la droite en pointillé en rouge si elle sert d'axe de symétrie.



③ Dans ton cahier, trace une figure n'ayant qu'un seul axe de symétrie !